

## Appendix 2 – Technical Rider

The sound reinforcement system provided by the venue shall include:

1. One (1) audio console comprised of at least sixteen (16) discrete channels – each with four (4) bands of equalization and appropriate send/return configurations to support independent monitor mixes and effects returns.

2. Three (3) vocal mics, Shure SM58, or microphones of similar or superior quality. In lieu of SM58s substitutions are acceptable, excepting SM57s and Beta 57s, which are unacceptable for use as vocal mics.

3. At least eight (8) drum mics: two (2) kick, three (3) snare, and three (3) tom mics - Shure sm57 (snare/toms), Shure Beta 52A (kick) or microphones of similar or superior quality, excepting SM58's or similar for kick mic usage, which are unacceptable for that purpose.

- 4. A monitor system comprised of enough cabinets to evenly cover the playing area, but including no less than four (4) independently-mixed monitor wedges.
- 5. A main speaker system that is free of unnatural noise, including hiss, and AC interference at 60Hz; and adequately and evenly covers the entire audience.

6. Venue must provide a skilled, knowledgeable engineer with full working understanding of the sound system and any processors that may be required for the successful operation thereof.

PLEASE REFER TO "APPENDIX 1 - STAGE PLOT/INPUT LIST" FOR STAGE LAYOUT.